

Ran Crump

Citizenship: USA

Education

University of Alabama in Huntsville, expected May 2019

Bachelor of Arts, Animation

Minor: Game Production

Bevill State Community College, May 2016

Associates in Computer Science

Technical Skills

Programming – Javascript, C++, C#, Batch, Python, HTML, SQLite, Java

Environments – Node, Terminal, Git, Command Line, NPM

Applications – Maya 2018, Unreal Engine 4, Unity3D, Processing, Adobe CC

Work Experience

Jan 2010 - May 2018

IT Support / Technician - Friendly Auto Sales, Jasper Alabama

Fixed and maintained office devices and troubleshooting issues, taught new software to company employees. Aided in marketing and advertising through google analytics and tracked consumer responses.

June 2018 - Sep 2018

Bow Technician/ Retail Sales - Cabela's, Huntsville Alabama

Worked over all of Hunting department to aid customers, selling credit cards to customers, plus was one of the Bow Technicians for the archery department. Also helped with cashier overflow and aided in computer issues.

Events

Global Game Jam - Jan 2017, Jan 2018

Shanty Jam - Sept 2016, Sept 2017, Sept 2018

Ludum Dare - 37 (578/2390), 38, 39 (457/2355), 40 (2016, 2017)

Crimson Hacks - Mar 2018

Space Apps Hsv Challenge - Earned 2nd Place 2017, 2018

<https://tinyurl.com/spaceAppsEarthAlert>

Affiliations

UAH Art Club - 2018 Member

Phi Kappa Psi - 2017 Member

After Hours Game Development - 2017 Member

UAH Charger Studios (Game Development Club) - 2017 Member

UAH Computer Science Club - 2016 Member

rancrump.com

<https://github.com/Ranner198>

<https://www.linkedin.com/in/ran-crump>